

Name: _____ Date: _____

Use The Alphabet Code To Uncover Clues About Archaeology On The Nez Perce Trail.

Code: EL1: LA, CR

Directions: Fill in the blanks by matching the numbers with the alphabet key at the top of the page.

A	B	C	D	E	F	G	H	I	J	K	L	M
1	2	3	4	5	6	7	8	9	10	11	12	13

N	O	P	Q	R	S	T	U	V	W	X	Y	Z
14	15	16	17	18	19	20	21	22	23	24	25	26

_____ are scientist who
 1 18 3 8 1 5 15 12 15 7 9 19 20 19

_____ people and cultures from the past. Archaeologists have to be prepared
 19 20 21 4 25

to get _____ or _____ and _____.
 8 15 20 3 15 12 4 4 9 18 20 25

Archeologists may find _____ or sometimes
 1 18 20 9 6 1 3 20 19

_____ at all.
 14 15 20 8 9 14 7

Artifacts tell _____ about people of the past. Artifacts are one
 19 20 15 18 9 5 19

piece of the _____.
 16 21 26 26 12 5

Not all artifacts are on the ground. Sometimes archaeologists look up to find culturally peeled
 20 18 5 5 19

A	B	C	D	E	F	G	H	I	J	K	L	M
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N	O	P	Q	R	S	T	U	V	W	X	Y	Z
14	15	16	17	18	19	20	21	22	23	24	25	26

Other sites along the trail, such as rock 3 1 9 18 14 19 are studied and recorded by archeologists.

If you find a clue from the past, tell a 6 15 18 5 19 20 Service, Park

18 1 14 7 5 18, Bureau of 12 1 14 4 Management,

20 18 9 2 1 12 or 21 14 9 22 5 18 19 9 20 25

archaeologist.

Help save the clues to an archaeological puzzle. Please do not move or take arrowheads, beads or pieces from the past that you find along the trail.

Excerpted from Big Hole National Battlefield *Junior Ranger Activity Book*.

Answer sheet

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Archaeologists are scientists who **study** people and cultures from the past. Archaeologists have to be prepared to get **hot** or **cold** and **dirty**.

Archeologists may find **artifacts** or sometimes **nothing** at all.

Artifacts tell **stories** about people of the past. Artifacts are one piece of the **puzzle**.

Not all artifacts are on the ground. Sometimes archaeologists look up to find culturally peeled **trees**.

Other sites along the trail, such as rock **cairns** are studied and recorded by **archeologists**.

If you find a clue from the past, tell a **Forest** Service, **Park Ranger**, Bureau of **Land Management**, **Tribal** or **University** archaeologist.

Help save the clues to an archaeological puzzle. Please do not move or take arrowheads, beads or pieces from the past that you find along the trail.

Excerpted from Big Hole National Battlefield *Junior Ranger Activity Book*.