

## 5. APPENDIX

### A. RECREATION SITE DEVELOPMENT SCALE GUIDE

Scale #	Definition
0	<b>No site modification</b> <ul style="list-style-type: none"> <li>○ No constructed improvements evident at the site</li> <li>○ Little to no controls or regimentation</li> <li>○ Primary access usually over primitive roads</li> <li>○ Spacing informal and often established by user</li> </ul>
1	<b>Almost no site modification.</b> <ul style="list-style-type: none"> <li>○ Rustic or rudimentary improvements designed for protection of the site rather than comfort of the users.</li> <li>○ Use of synthetic materials excluded.</li> <li>○ Minimum controls are subtle.</li> <li>○ No obvious regimentation.</li> <li>○ Primary access usually over primitive roads</li> <li>○ Spacing informal and extended to minimize contacts between users.</li> </ul>
2	<b>Minimal site modification.</b> <ul style="list-style-type: none"> <li>○ Rustic or rudimentary improvements designed primarily for protection of the site rather than the comfort of the users.</li> <li>○ Use of synthetic materials avoided.</li> <li>○ Minimum controls are subtle.</li> <li>○ Little obvious regimentation.</li> <li>○ Spacing informal and extended to minimize contacts between users.</li> <li>○ Primary access usually over primitive roads.</li> <li>○ Interpretive services informal, almost subliminal.</li> </ul>
3	<b>Moderate site modification.</b> <ul style="list-style-type: none"> <li>○ Facilities about equal for protection of natural site and comfort of users.</li> <li>○ Contemporary/rustic design of improvements is usually based on use of native materials. Inconspicuous vehicular traffic controls usually provided.</li> <li>○ Roads may be hard surfaced and trails formalized.</li> <li>○ Development density about 3 family units per acre.</li> <li>○ Primary access may be over high standard roads.</li> <li>○ Interpretive services informal if offered, but generally direct.</li> </ul>
4	<b>Heavy site modification.</b> <ul style="list-style-type: none"> <li>○ Some facilities designed strictly for comfort and convenience of users.</li> <li>○ Luxury facilities not provided.</li> <li>○ Facility design may incorporate synthetic materials.</li> <li>○ Extensive use of artificial surfacing of roads and trails.</li> <li>○ Vehicular traffic control usually obvious.</li> <li>○ Primary access usually over paved roads.</li> <li>○ Development density 3-5 family units per acre.</li> <li>○ Plant materials usually native.</li> <li>○ Interpretive services, if offered, often formal or structured.</li> </ul>
5	<b>Extensive site modification.</b> <ul style="list-style-type: none"> <li>○ Facilities mostly designed for comfort and convenience of users and usually include flush toilets; may include showers, bathhouses, laundry facilities, and electrical hookups.</li> <li>○ Synthetic materials commonly used.</li> <li>○ Formal walks or surfaced trails.</li> <li>○ Regimentation of users is obvious.</li> <li>○ Access usually by high-speed highways.</li> <li>○ Development density 5 or more family units per acre.</li> <li>○ Plant materials may be non-native.</li> <li>○ Formal interpretive services usually available. Designs formalized and architecture may be contemporary.</li> <li>○ Mowed lawns and clipped shrubs not unusual.</li> </ul>

## B. MANAGEMENT OPTION CODE LIST

### A – DECOMMISSION [Capture decommissioning costs in 5-year Program of Work]

1. Decommission
  - i. As soon as practical
  - ii. Begin glide path
2. Partial Decommission (e.g., remove campsites next to boat ramp)

### B - CLOSURE

1. Close – defer decommissioning
2. Partial Closure – defer decommissioning (e.g., close campsites next to boat ramp but don't remove yet)
3. Closure pending completion of site improvements

### C - CHANGE SEASON [If a change, reflect in columns J or K, in worksheet 3, the change in operating days]

1. Increase season
2. Reduce season
3. Intermittent closure during season
4. Open weekends/holidays only
5. Open for hunting season only

### D – REMOVE OR ELIMINATE A COST SOURCE or SERVICE SEASON [use Site task cost detail in Worksheet 2b of the Ranking Template]

1. Reduce mowed area
2. Remove trashcans
3. Remove restroom facilities
4. Remove tables and/or grills
5. Other changes to site design or features to reduce costs
- 6.
7. Other changes to eliminate on-site services
8. Close or remove water system
9. Close or remove waste water system

### E - REDUCE SERVICE FREQUENCY SEASON [use Site task cost detail in Worksheet 2b of the Ranking Template] *THESE CODES ARE RARELY USED AND REQUIRE SIGNIFICANT DOCUMENTATION*

1. Reduce service – mow less frequent
2. Reduce service – trash and clean-up less frequent
3. Reduce service – restroom cleaning less frequent
4. Reduce service – staff presence reduced on site
5. Reduce service – less frequent bulletin board posting
- 6.
7. Reduce service – other

### F – INCREASE/IMPROVE SERVICES [use applicable rates in Features section of Recreation Sites module in Infra]

1. Add electrical hook-ups
2. Increase amps of existing electrical hook-ups
3. Add water hook-ups
4. Add sewer hook-ups
5. Add hot showers
6. Upgrade existing feature (e.g., replace SST with flush toilets)
7. Add amenities (playground, swim area, etc)
8. Add a Host site(s)

9. Major reconstruction/upgrade of the recreation area
10. Increase staff presence (including law enforcement)
- 11.
12. Improve visitor information and bulletin boards
13. Improve signing
14. Add water delivery service to individual users
15. Add greywater/blackwater pumping service to individual users
16. Other
17. Add a toilet building(s)

#### G – CONSTRUCT A NEW AREA

1. Construct a new site

#### H – CHANGE OPERATOR or WORKFORCE

1. Change to a concession operation **[apply a 60% savings to O&M cost per operating day]**
2. Operate through a partner agreement (e.g., local community, State agency, etc)
3. Volunteer (increase use of volunteers at the site)
4. Contractor (begin or expand use of contracting)
5. Prison labor (begin or expand use of prison labor)
6. Other

#### I – CHANGE FEES

1. Eliminate fee
2. Reduce fee
3. Begin charging a fee
4. Increase current fee
5. Increase fee compliance efforts

#### J – CHANGE CAPACITY (PAOT) [If a change, reflect in columns S or T, in worksheet 3, the change in capacity]

1. Increase Capacity (Add a loop, build additional sites, add parking, etc)
2. Reduce Capacity (i.e., close a loop, remove camp units, eliminate a parking area, etc.)

#### K -- SITE CONVERSION

1. Change in Development Scale
2. Change in Site Type
3. Study feasibility of converting site from FA&O facility to recreation site

#### L – REPLACEMENT/REPAIR

1. Replacement of an existing constructed feature that results in the reduction of Deferred Maintenance
2. Repair of an existing constructed feature which results in the reduction of Deferred Maintenance.
3. Conversion of constructed features to meet accessibility standards.

#### NC – NO CHANGE (i.e., none of the above site specific changes apply)

1. No change – currently USFS operated
2. No change – currently concession operation
3. No change – currently operated by a partner under some other type of formal agreement

Note – A site can have more than one code