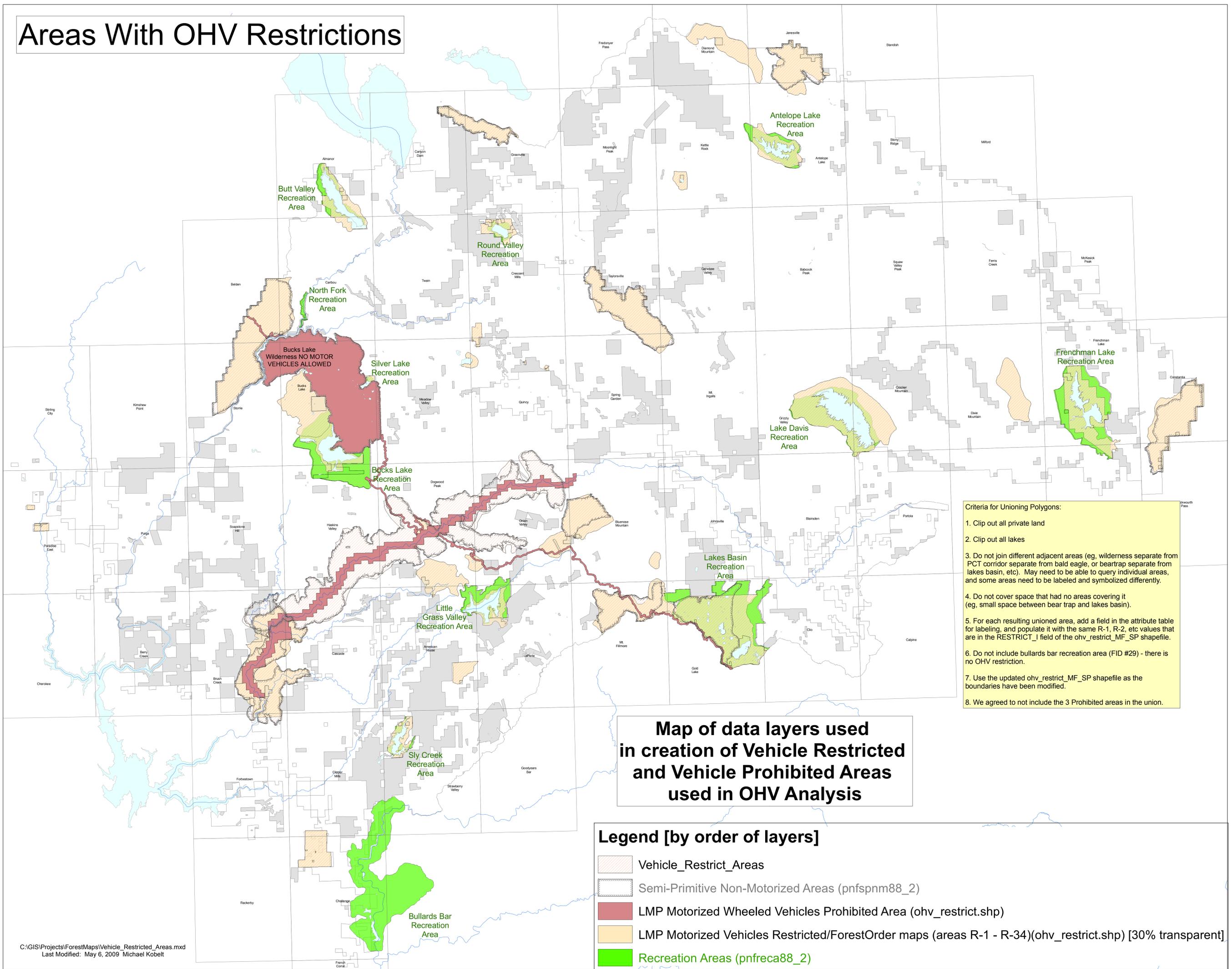


Areas With OHV Restrictions



- Criteria for Unioning Polygons:**
1. Clip out all private land
 2. Clip out all lakes
 3. Do not join different adjacent areas (eg, wilderness separate from PCT corridor separate from bald eagle, or beartrap separate from lakes basin, etc). May need to be able to query individual areas, and some areas need to be labeled and symbolized differently.
 4. Do not cover space that had no areas covering it (eg, small space between bear trap and lakes basin).
 5. For each resulting unioned area, add a field in the attribute table for labeling, and populate it with the same R-1, R-2, etc values that are in the RESTRICT_1 field of the ohv_restrict_MF_SP shapefile.
 6. Do not include bullards bar recreation area (FID #29) - there is no OHV restriction.
 7. Use the updated ohv_restrict_MF_SP shapefile as the boundaries have been modified.
 8. We agreed to not include the 3 Prohibited areas in the union.

Map of data layers used in creation of Vehicle Restricted and Vehicle Prohibited Areas used in OHV Analysis

- Legend [by order of layers]**
- Vehicle_Restrict_Areas
 - Semi-Primitive Non-Motorized Areas (pnfspnm88_2)
 - LMP Motorized Wheeled Vehicles Prohibited Area (ohv_restrict.shp)
 - LMP Motorized Vehicles Restricted/ForestOrder maps (areas R-1 - R-34)(ohv_restrict.shp) [30% transparent]
 - Recreation Areas (pnfrec88_2)