

Cabinet Mountains Wilderness (Eastern portion)

Trail Report 7/3/13

- *Divide Cutoff, Trail #63:* Status of trail is unknown
- *Fourth of July, Trail #115:* Trail is clear of snow and blow down.
- *Libby Creek, Trail #119:* Status of trail is unknown
- *Snowshoe Pipeline, Trail #125:* Status of trail is unknown
- *Leigh Lake, Trail #132:* Trail is clear of snow and blow down, lake has icebergs.
- *Hanging Valley, Trail #135:* Status of trail is unknown
- *Granite Creek, Trail #136:* Trail is clear of snow and blow down to 6.3 miles, 2nd and 3rd stream crossing are reasonable. Lake is free of ice.
- *Flower Creek, Trail #137:* Trail is clear of snow and blow down to 5 miles in, Sky Lake is 50% ice covered.
- *North Fork Parmenter, Trail #139:* Status of trail is unknown
- *Parmenter Creek, Trail #140:* Trail is clear of snow and blow down. Upper trailhead opens July 1st.
- *Cedar Creek, Trail #141:* Trail is clear of snow and blow down. Both Upper and Lower Cedar Lake are free of ice.
- *Bear Lakes, Trail #178:* Trail is clear of snow and blow down to 2.5 mile. Lakes are free of ice.
- *Mill/Ozette, Trail #302:* Status of trail is unknown
- *Minor Lake, Trail #317:* Status of trail is unknown
- *Cabinet Divide North, Trail #360N:* Status of trail is unknown
- *Cabinet Divide South, Trail #360S:* Status of trail is unknown
- *Grambauer Ridge, Trail #383:* Status of trail is unknown
- *Grambauer Ridge, Trail #383A:* Status of trail is unknown

- ***Baree Creek, Trail #489:*** Trail is clear of snow and blow down. Lake is free of ice.
- ***Scenery Mountain, Trail #649:*** Trail is clear of snow and blow down. Upper trailhead opens July 1st.
- ***Lake Creek, Trail #656:*** Trail is clear of snow and blow down to 3.5 mile. Both Upper and Lower Geiger Lake are free of ice.
- ***Bramlet Creek, Trail #658:*** Trail is clear of snow and blow down to 1.75 miles, lake is free of ice.

**For more information please contact the Jon Jeresek, Libby Ranger District,
12557 Hwy 37, Libby, MT 59923. Phone 406-293-7773**

