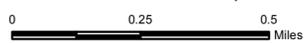



 Alternate Water Source
 Located at:
 T45N, R1W, Sec. 33

Pollic Sphere Multiproduct Timber Sale
 Klamath National Forest
 Gooseneck Ranger District
 Sale Area Map



Legend

-  Sale Area Boundary, B1.1
-  Other Ownership, B1.1
-  County Road, B5.12
-  FS Road Numbers, B1.1
-  Existing Road System, B5.12
-  Payment Unit and Cutting Unit Boundary, B1.1, B2.3, C2.35#
-  ITM Individual Tree Mark, B1.1, B2.3, C2.35#
-  DxSPA Designation by Spacing, B2.35, C2.35#
-  DxSPP Designation by Species and Diameter, B2.35, C2.352#
-  DF Directional Felling, B6.41, C6.41#
-  Site Specific Protection Measures, (Wildlife Leave Island), B1.1, B6.24, C6.24#, C6.41#
-  Streamsides Equipment Exclusion Zone, 30' Feet, B6.5, C6.5
-  Streamsides Equipment Exclusion Zone, 25' Feet, B6.5, C6.5
-  Streamsides Equipment Exclusion Zone, 15' Feet, B6.5, C6.5
-  Protect Known Survey Monuments, B6.23, C6.41#
-  Protection of Improvements, Cattleguard, B6.22, C6.41#
-  Protection of Improvements, Powerline, B6.22, C6.41#
-  Protection of Improvements, Pipeline, B6.22, C6.41#
-  Protection of Improvements, Fenceline, B6.22, C6.41#
-  Protection of Improvements, Water Trough, B6.22, C6.41#
-  Water Source, C5.31#
-  KO Keep Road Open, Applies to all Roads, B6.22
-  WARN Safety, Applies to all Roads, B6.33
-  TS Treatment of Stumps, C6.41#
-  WHOLE/NO LOP Limbing, C6.41#
-  MH/TRAC/SUSP Ground Based Skidding, C6.42#
-  SCAT 18" Scatter Logging Slash, C6.7#
-  View 300' Visible Slash Treatment, C6.7#
-  6" Stumps Stump Heights Specified, A6, B6.412, C6.7#
-  PILE Pile Slash in View Area C6.7#
-  MACH Machine Pile Landings, C6.7#

Fuel Model: G, Weather Station: KNF (Eastside Average),
 Gooseneck Ranger District, C7.22#
 JMK 8/2/2013 Landlines are approximate.

Units	Contractual Requirements
1, 4, 13, 16	ITM (Unit 1 Only), DxSPA, DxSPP, TS, NO LOP/WHOLE, MH/TRAC/SUSP, SCAT 18", MACH, VIEW 200', PILE, 6" Stumps along County road 6P01
2, 3, 5, 6, 7, 8, 9, 10, 11, 12, 15	DxSPA, DxSPP, TS, NO LOP/WHOLE, MH/TRAC/SUSP, SCAT 18", MACH

R1W